



Timothy Summers

I like developing tools people love.

[Email](#)[Website](#)[LinkedIn](#)

Masters in Human Computer Interaction. Skills in Software Development, Project Management and UX Design. *Goal:* Collaborate in a team, solve creative challenges. Value a unified vision and enjoy the process.

Feel free to reach out - there is only so much to convey in one page.

[Human Computer Interaction](#)[Software Engineering](#)[Web Dev](#)[Project Management](#)[Product Management](#)[It Consulting](#)[Design](#)

2025



University of Cambridge

Master Thesis

[Notion](#)[React](#)[Unity](#)

3d web based unity assembly system.

2023 - 2025



University of Munich

M.Sc. Human Computer Interaction

[Notion](#)[Figma](#)[Python](#)[React](#)

2019 - 2023



Technical University of Munich

B.Sc. Information Systems

[React](#)[Swift](#)

Thesis: Redesigning the TUM iOS application.

2024 - 2025



Software Engineering

MaibornWolff

[Scrum](#)[Figma](#)[Docker](#)[Angular](#)[React](#)

Worked on various customer projects as a web-developer.

2022 - 2024



Product Management

Wowholic

[Quality Control](#)[Sales](#)[Wordpress](#)

Management of Wordpress web-development.

2021 - 2022



IT-Consulting

PwC

[Consulting](#)[MS365](#)[Asana](#)[Confluence](#)

Consulted clients in the space of knowledge management.

2024 - Now



Founder

LMU Developers

[Figma](#)[Strapi](#)[Flutter](#)[Teaching SE](#)

www.lmu-dev.org