



Timothy Summers

[Email](#)[Website](#)[LinkedIn](#)

I like developing tools people love.

Masters in Human Computer Interaction. Skills in Software Development, Project Management and UX Design. Goal: Collaborate in a team, solve creative challenges. Value a unified vision and enjoy the process.

Feel free to reach out - there is only so much to convey in one page.

[Human Computer Interaction](#)[Software Engineering](#)[Web Dev](#)[Project Management](#)[Product Management](#)[It Consulting](#)[Design](#)

2025

**University of Cambridge**

Master Thesis

[Notion](#)[React](#)[Unity](#)

3d web based unity assembly system.

2023 - 2025

**University of Munich**

M.Sc. Human Computer Interaction

[Notion](#)[Figma](#)[Python](#)[React](#)

2019 - 2023

**Technical University of Munich**

B.Sc. Information Systems

[React](#)[Swift](#)

Thesis: Redesigning the TUM iOS application.

2024 - 2025

**Software Engineering**

MaibornWolff

[Scrum](#)[Figma](#)[Docker](#)[Angular](#)[React](#)

Worked on various customer projects as a web-developer.

2022 - 2024

**Product Management**

Wowholic

[Quality Control](#)[Sales](#)[Wordpress](#)

Management of Wordpress web-development.

2021 - 2022

**IT-Consulting**

PwC

[Consulting](#)[MS365](#)[Asana](#)[Confluence](#)

Consulted clients in the space of knowledge management.

2024 - Now

**Founder**

LMU Developers

[Figma](#)[Strapi](#)[Flutter](#)[Teaching SE](#)www.lmu-dev.org